



Agenda of the pre-conference workshop of the ATEE 2022 winter conference

PLEIADE: a playful approach to develop teachers' inclusive learning design competences

Dates/Time	April 20th, 2022 – 13:45-17:30 CEST
Location	Sestri Levante (Italy), former convent of Santissima Annunziata (Blessed Virgin Mary)
How to get there	See https://www.atee2022.it/how-to-reach-sestri-levante/ and https://www.atee2022.it/wp-content/uploads/2021/11/percorso-stazione-convento-frecce-e-didascalie.jpg
Workshop chairs	Donatella Persico and Francesca Pozzi CNR-ITD, Coordinator of the PLEIADE Project
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PLEIADE: a playful approach to develop teachers' inclusive learning design competences

Workshop agenda

13:45-14:00 CEST	Participants arrival
14:00-15:45 CEST	Chair: Donatella Persico, CNR-ITD
14:00-14:10 CEST	Workshop Opening Mario Allegra, director of CNR-ITD, Italy
14:10-14:30 CEST	Introduction to the PLEIADE Project Donatella Persico, CNR-ITD, Italy, PLEIADE coordinator
14:30-14:50 CEST	Keynote address: Designing for effective collaborative learning: reflections and recommendations Prof Yannis Dimitriadis, Valladolid University, Spain
14:50-15:10 CEST	I4Ts game presentation Francesca Pozzi, CNR-ITD, Italy
15:10-15:45 CEST	Gamification interlude Andrea Ceregini, CNR-ITD, Italy
15:45-16:15 CEST	Coffee Break
16:15-17:30	Chair: Francesca Pozzi, CNR-ITD
16:15-17:15	I4Ts game hands-on session All participants
17:15-17:30	Discussion
17:30 CEST	Workshop Closing